

**MINIMUM QUALIFICATIONS
ARTS AND HUMANITIES**

COURSE & TITLE		PCS CODE	FACULTY MINIMUM QUALIFICATIONS 2024-2025	TESTED EXPERIENCE 2024-2025
ART				
ART 150	Humanities Through the Arts	1.1	Master's degree in the Humanities, Liberal Studies, Master of Fine Arts, or Master's degree and 18 graduate credit hours in the discipline.	
ART 151	Art Appreciation	1.1	Master's degree in Art History, Master of Fine Arts, or Master's degree and 18 graduate credit hours in the fine arts.	
ART 152	Intro to Studio Art	1.1	Master's in Art, Master of Fine Arts, or Master's degree and 18 graduate credit hours in the fine arts.	
ART 153	2D Design	1.1	Master's degree or Master of Fine Arts degree in 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 155	Non-Western Art	1.1	Master's degree in Art History or Master's degree and 18 graduate credit hours in Art History (must include courses with significant writing components)	
ART 156	Drawing I	1.1	Master's degree or Master of Fine Arts degree in Drawing, Painting, 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 157	Drawing II	1.1	Master's degree or Master of Fine Arts degree in Drawing, Painting, 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 158	Life Drawing	1.1	Master's degree or Master of Fine Arts degree in Drawing, Painting, 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 159	Introduction to Printmaking	1.1	Master's degree or Master of Fine Arts degree in Drawing, Painting, 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 160	Painting I	1.1	Master's degree or Master of Fine Arts degree in Drawing, Painting, 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 165	Ethnic Folk Art	1.1	Master's degree in Art History or Master's degree and 18 graduate credit hours in Art History (must include courses with significant writing components)	
ART 166	Digital Tools for Studio Artists	1.1	Master's in Art, Master of Fine Arts degree or Master's degree and 18 graduate credit hours in the fine arts (must be studio).	

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ART 167	Graphic Design I	1.1	Master's degree in Art, design, Illustration, Publishing or Master's degree and 18 graduate credit hours in Graphic Design.	
ART 168	Computer Art I	1.1	Master's degree in Art, design, Illustration, Publishing or Master's degree and 18 graduate credit hours in Graphic Design.	
ART 170	Introduction to Art Education	1.1	Master's degree in Art History, Art Education or Master's degree and 18 graduate credit hours in Art, Art History, and Art Education (must include courses with significant writing components)	
ART 171	Art History I	1.1	Master's degree in Art History or Master's degree and 18 graduate credit hours in Art History (must include courses with significant writing components)	
ART 172	Art History II	1.1	Master's degree in Art History or Master's degree and 18 graduate credit hours in Art History (must include courses with significant writing components)	
ART 174	Studies in Contemporary Art	1.1	Master's degree in Art History or Master's degree and 18 graduate credit hours in Art History (must include courses with significant writing components)	
ART 175	History of Photography	1.1	Master's degree in Art History or Master's degree and 18 graduate credit hours in Art History (must include courses with significant writing components)	
ART 176	Fashion and Art	1.1	Master's degree in Art History or Master's degree and 18 graduate credit hours in Art History (must include courses with significant writing components)	
ART 180	Sculpture I	1.1	Master's degree or Master of Fine Arts degree in Sculpture, Ceramics, metals, 3D media or Master's degree and 18 graduate credit hours in 3D media (must be studio).	
ART 184	Jewelry/Metals I	1.1	Master's degree or Master of Fine Arts degree in Sculpture, metals, or Master's degree and 18 graduate credit hours in metals media (must be studio).	Demonstrated competency with the tools of the field.
ART 185	Fibers I	1.1	Master's degree or Master of Fine Arts degree in Sculpture, fiber, 3D media or Master's degree and 18 graduate credit hours in 3D media including fibers (must be studio).	
ART 186	Jewelry/Metals II	1.1	Master's degree or Master of Fine Arts degree in Sculpture, metals, or Master's degree and 18 graduate credit hours in metals media (must be studio).	Demonstrated competency with the tools of the field.

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ART 190	Professional Practices	1.1	Master's degree in Art History, Master of Fine Arts, or Master's degree and 18 graduate credit hours in the fine arts.	Tested Experience in displaying art, portfolio/website making, and demonstrated competency with the tools of the field.
ART 241	Darkroom Photography I	1.1	Master's degree or Master of Fine Arts degree in Photography or Master's degree and 18 graduate credit hours in photography (must be studio).	Demonstrated competency with the tools of the field.
ART 242	Darkroom Photography II	1.1	Master's degree or Master of Fine Arts degree in Photography or Master's degree and 18 graduate credit hours in photography (must be studio).	Demonstrated competency with the tools of the field.
ART 244	Color Photography	1.1	Master's degree or Master of Fine Arts degree in Photography or Master's degree and 18 graduate credit hours in photography (must be studio).	Demonstrated competency with the tools of the field.
ART 245	Primitive Photography	1.1	Master's degree or Master of Fine Arts degree in Photography or Master's degree and 18 graduate credit hours in photography (must be studio).	Demonstrated competency with the tools of the field.
ART 246	Alternative Photo Processing	1.1	Master's degree or Master of Fine Arts degree in Photography or Master's degree and 18 graduate credit hours in photography (must be studio).	Demonstrated competency with the tools of the field.
ART 247	Large Format Photography	1.1	Master's degree or Master of Fine Arts degree in Photography or Master's degree and 18 graduate credit hours in photography (must be studio).	Demonstrated competency with the tools of the field.
ART 248	Studio Lighting I	1.1	Master's degree or Master of Fine Arts degree in Photography or Master's degree and 18 graduate credit hours in photography (must be studio).	Demonstrated competency with the tools of the field.
ART 249	Studio Lighting II	1.1	Master's degree or Master of Fine Arts degree in Photography or Master's degree and 18 graduate credit hours in photography (must be studio).	Demonstrated competency with the tools of the field.
ART 250	Digital Photography I	1.1	Master's degree or Master of Fine Arts degree in Photography or Master's degree and 18 graduate credit hours in photography (must be studio).	
ART 251	Audio, Video, New Media I	1.1	Master's degree or Master of Fine Arts degree in Photography, Video, Digital Art Production or Master's degree and 18 graduate credit hours in photography/Video (must be studio).	Demonstrated competency with the tools of the field.
ART 252	Digital Photography II	1.1	Master's degree or Master of Fine Arts degree in Photography or Master's degree and 18 graduate credit hours in photography (must be studio).	
ART 253	3D Design	1.1	Master's degree or Master of Fine Arts degree in Sculpture, Ceramics, 3D media or Master's degree and 18 graduate credit hours in 3D media (must be studio).	

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ART 254	Digital Photography III	1.1	Master's degree or Master of Fine Arts degree in Photography or Master's degree and 18 graduate credit hours in photography (must be studio).	
ART 255	Digital & Film Photo Exploration	1.1	Master's degree or Master of Fine Arts degree in Photography or Master's degree and 18 graduate credit hours in photography (must be studio).	
ART 257	Drawing III	1.1	Master's degree or Master of Fine Arts degree in Drawing, Painting, 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 258	Life Drawing II	1.1	Master's degree or Master of Fine Arts degree in Drawing, Painting, 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 261	Painting II	1.1	Master's degree or Master of Fine Arts degree in Drawing, Painting, 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 262	Painting III	1.1	Master's degree or Master of Fine Arts degree in Drawing, Painting, 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 263	Painting IV	1.1	Master's degree or Master of Fine Arts degree in Drawing, Painting, 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 264	Beginning Watercolor	1.1	Master's degree or Master of Fine Arts degree in Drawing, Painting, 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 265	Advanced Watercolor	1.1	Master's degree or Master of Fine Arts degree in Drawing, Painting, 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 266	Advanced Painting	1.1	Master's degree or Master of Fine Arts degree in Drawing, Painting, 2D media or Master's degree and 18 graduate credit hours in 2D media (must be studio).	
ART 271	Ceramics I	1.1	Master's degree or Master of Fine Arts degree in Sculpture, Ceramics, or Master's degree and 18 graduate credit hours in Ceramics (must be studio).	
ART 272	Ceramics II	1.1	Master's degree or Master of Fine Arts degree in Sculpture, Ceramics, or Master's degree and 18 graduate credit hours in Ceramics (must be studio).	
ART 273	Ceramics III	1.1	Master's degree or Master of Fine Arts degree in Sculpture, Ceramics, or Master's degree and 18 graduate credit hours in Ceramics (must be studio).	

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ART 274	Ceramics IV	1.1	Master's degree or Master of Fine Arts degree in Sculpture, Ceramics, or Master's degree and 18 graduate credit hours in Ceramics (must be studio).	
ART 275	Ceramics Studio	1.1	Master's degree or Master of Fine Arts degree in Sculpture, Ceramics, or Master's degree and 18 graduate credit hours in Ceramics (must be studio).	
ART 280	Sculpture II	1.1	Master's degree or Master of Fine Arts degree in Sculpture, Ceramics, 3D media or Master's degree and 18 graduate credit hours in 3D media (must be studio).	
ART 290	Topics in Art	1.1	Master's degree in Art History, Master of Fine Arts, or Master's degree and 18 graduate credit hours in the fine arts.	
ART 299	Study in Art	1.1	Master's degree in Art History, Master of Fine Arts, or Master's degree and 18 graduate credit hours in the fine arts.	
THE COLLEGE EXPERIENCE				
MCC 101	College Experience	1.1	Master's degree in any subject area.	
MCC 102	College Success Seminar	1.1	Master's degree in any subject area.	
DIGITAL MEDIA				
DGM 107	Introduction to Digital Legalities	1.2	Bachelor's degree in Computer Science, Management Information Systems, Information Technology or a related bachelor's degree and 2,000 hours of related work experience.	
DGM 110	Game Design I	1.1	Bachelor's degree in digital media, gaming, animation, computer art, media arts, film/video production, or related discipline.	3 years of tested experience and competency in gaming-field specific technologies. (Teaching is not considered tested experience)
DGM 152	Interface Design	1.2	Bachelor's degree in a computer, design, or media related field with specific coursework and / or 2000 hours of experience in the Gaming field	
DGM 153	Designing the User Experience	1.2	Bachelor's degree in a computer, design, or media related field with specific coursework and / or 2000 hours of experience in the Gaming field	
DGM 170	Digital Video Production	1.2	Bachelor's degree in digital media, animation, computer art, media arts, film/video production, or related discipline.	3 years of tested experience and competency in gaming-field specific technologies. (Teaching is not considered tested experience)
DGM 210	Game Design 2	1.1	Bachelor's degree in digital media, gaming, animation, computer art, media arts, film/video production, or related discipline.	3 years of tested experience and competency in gaming-field specific technologies. (Teaching is not considered tested experience)
DGM 250	Digital Media Internship	1.1	Bachelor's degree in Art, Computer Science, or a related field. A minimum of 2,000 hours of related experience	

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DGM 256	Digital Freelancing	1.2	Bachelor's degree in a field relating to Digital Media, coursework and 2,000 hours of related experience.	4,000 hours of work experience relating to freelancing, business management, or running their own business.
DGM 260	3D Game Development 2	1.1	Bachelor's degree in digital media, gaming, animation, computer art, media arts, film/video production, or related discipline.	3 years of tested experience and competency in gaming-field specific technologies. (Teaching is not considered tested experience)
DGM 265	Agile Project Management	1.2	Bachelor's degree in a field relating to Computer Science, Project Management, or Business; 2,000 hours of work experience, or industry certifications relating to Project Management.	
DGM 290	Topics in Digital Media	1.1	Bachelor's degree in a computer, graphic, video or animation or a related area with coursework and 2,000 hours of related experience.	
ENGLISH				
ENG 088	Spelling	1.4	Bachelor's degree in English (preferably in English language instruction or related field.)	
ENG 089	Sentence Structure	1.4	Bachelor's degree in English (preferably in English language instruction or related field.)	
ENG 090	Foundations of Writing	1.4	Bachelor's degree in English (preferably in English language instruction or related field.)	
ENG 095	Introduction to College Writing	1.4	Bachelor's degree in English (preferably in English language instruction or related field.)	
ENG 097	Academic Reading and Writing for ELL	1.4	Bachelor's degree in English (preferably in English language instruction or related field.)	
ENG 099	Effective Writing	1.4	Bachelor's degree in English (preferably in English language instruction or related field.)	
ENG 105	Technical Communications	1.2	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 108	Writing for the Web	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 151	Composition I	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 152	Composition II	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 240	Introduction to Shakespeare	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 250	Creative Writing	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 251	Introduction to Literature	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	

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ENG 252	Studies in Literature	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 253	World Literature to 1650	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 254	World Literature 1650 to Present	1.1.	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 255	British Literature to 1800	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 256	British Literature 1800 to Present	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 260	American Literature I	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 261	American Literature II	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 270	The Bible as Literature	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 271	Greek and Roman Mythology	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 272	Non-Western Mythologies	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 275	Women's Literature	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 276	Asian Literature	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
ENG 277	Intro to Children's Literature	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
FRENCH				
FRE 151	Elementary French I	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or Master's degree and native fluency.	
FRE 152	Elementary French II	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or Master's degree and native fluency.	
FRE 251	Intermediate French I	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or Master's degree and native fluency.	
FRE 252	Intermediate French II	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or Master's degree and native fluency.	

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GERMAN				
GER 151	Elementary German I	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or Master's degree and native fluency.	
GER 152	Elementary German II	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or Master's degree and native fluency.	
GER 251	Intermediate German I	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or Master's degree and native fluency.	
GER 252	Intermediate German II	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or Master's degree and native fluency.	
GRAPHIC ARTS				
GRA 100	Adobe Design Suite	1.2	Bachelor's degree in Graphic Arts, Multimedia, or a related creative/technical field and 3 years of tested experience in graphic arts, multimedia, or design.	3 years of tested experience in graphic arts, multimedia, or design (Teaching is not considered tested experience)
GRA 123	Digital 2D Design	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in 2D Media Studio and Design Studio combined.	
GRA 125	Digital Illustration I	1.1	Master's degree in Art, Design, Animation, Illustration or Master's degree and 18 graduate credit hours in 2D Media Studio and Design Studio combined.	
GRA 167	Graphic Design I	1.1	Master's degree in Art, design, Illustration, Publishing or Master's degree and 18 graduate credit hours in Graphic Design.	
GRA 168	Computer Art I	1.1	Master's degree in Art, Design, Animation, Illustration or Master's degree and 18 graduate credit hours in 2D Media Studio and Design Studio combined.	
GRA 180	History of Graphic Design	1.2	Bachelor's degree in Graphic Arts, Multimedia, or a related creative/technical field and 3 years of tested experience in graphic arts, multimedia, or design.	3 years of tested experience in graphic arts, multimedia, or design (Teaching is not considered tested experience)
GRA 183	Typography	1.2	Bachelor's degree in Graphic Arts, Multimedia, or a related creative/technical field and 3 years of tested experience in graphic arts, multimedia, or design.	3 years of tested experience in graphic arts, multimedia, or design (Teaching is not considered tested experience)
GRA 185	Color Theory	1.2	Bachelor's degree in Graphic Arts, Multimedia, or a related creative/technical field and 3 years of tested experience in graphic arts, multimedia, or design.	3 years of tested experience in graphic arts, multimedia, or design (Teaching is not considered tested experience)

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GRA 267	Graphic Design 2	1.1	Master's degree in Art, design, Illustration, Publishing or Master's degree and 18 graduate credit hours in Graphic Design.	
GRA 275	Portfolio Design	1.2	Bachelor's degree in a computer, graphic, video or animation or a related area with coursework and 2,000 hours of related experience.	
JOURNALISM				
JRN 152	Introduction to Mass Communication	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
JRN 155	Media News Writing	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
JRN 165	Introduction to Broadcasting	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
JRN 170	Media Feature Writing	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
JRN 180	Introduction to Film	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or a masters degree in theatre, film or film studies.	
JRN 290	Topics in Journalism	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
MUSIC				
MUS 100	Chorus	1.1	Master's degree in Music or Music Education.	
MUS 101	Fundamentals of Music	1.1	Master's degree in Music or Music Education.	
MUS 104	Intro to Electronic Music Processing	1.1	Master's degree in Music or Music Education.	
MUS 111	Class Piano I	1.1	Master's degree in Music or Music Education.	
MUS 140	Music Theory I	1.1	Master's degree in Music or Music Education.	
MUS 141	Musicianship I	1.1	Master's degree in Music or Music Education.	
MUS 145	Music Theory II	1.1	Master's degree in Music or Music Education.	
MUS 146	Musicianship II	1.1	Master's degree in Music or Music Education.	
MUS 151	Music Appreciation	1.1	Master's degree in Music or Music Education.	
MUS 153	Introduction to World Music	1.1	Master's degree in Music or Music Education.	
MUS 154	Introduction to American Music	1.1	Master's degree in Music or Music Education.	
MUS 160	Jazz Ensemble	1.1	Bachelor's degree in Music or Music Education and considerable experience in teaching or conducting.	
MUS 161	Chamber Ensemble	1.1	Master's degree in Music or Music Education.	Bachelor's degree in Music or Music Education. Three years of professional teaching or conducting in choral or instrumental music.

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MUS 162	Concert Band	1.1	Master's degree in Music or Music Education.	
MUS 163	New Orleans Jazz Band	1.1	Master's degree in Music or Music Education.	
MUS 164	Guitar Ensemble	1.1	Master's degree in Music or Music Education.	
MUS 165	Chamber Singers	1.1	Master's degree in Music or Music Education.	
MUS 171	Music History I	1.1	Master's degree in Music or Music Education.	
MUS 172	Music History II	1.1	Master's degree in Music or Music Education.	
MUS 201 to 219	Applied Music	1.1	Bachelor's degree in Music or Music Education and considerable experience in teaching or conducting.	
MUS 240	Music Theory III	1.1	Master's degree in Music or Music Education.	
MUS 241	Musicianship III	1.1	Master's degree in Music or Music Education.	
MUS 245	Music Theory IV	1.1	Master's degree in Music or Music Education.	
MUS 246	Musicianship IV	1.1	Master's degree in Music or Music Education.	
PHILOSOPHY				
PHI 151	Introduction to Philosophy	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
PHI 155	Introduction to Logic	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
PHI 158	Feminist Philosophy	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
PHI 160	Eastern Philosophy	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
PHI 240	Philosophy of Religion	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
PHI 251	Introduction to Ethics	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
PHI 252	Medical Ethics	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
PHI 255	Living with Death	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
PHI 261	Religions of the World	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
PHI 262	Religious Texts	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
PHI 290	Topics in Philosophy	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	

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READING				
RDG 089	Basic Reading Skills	1.4	Bachelor's degree in Reading or English; Master's degree in Reading or related field (e.g., Linguistics), or Master's degree with at least 18 graduate Reading hours preferred.	
RDG 090	Reading Improvement	1.4	Bachelor's degree in Reading or English; Master's degree in Reading or related field (e.g., Linguistics), or Master's degree with at least 18 graduate Reading hours preferred.	
RDG 092	Concentration and Note-Taking	1.4	Bachelor's degree in Reading or English; Master's degree in Reading or related field (e.g., Linguistics), or Master's degree with at least 18 graduate Reading hours preferred.	
RDG 093	Test-Taking	1.4	Bachelor's degree in Reading or English; Master's degree in Reading or related field (e.g., Linguistics), or Master's degree with at least 18 graduate Reading hours preferred.	
RDG 110	Critical Reading Skills	1.1	Master's degree in Reading or related field (e.g., Linguistics), or Master's degree with at least 18 graduate Reading hours.	
SPANISH				
SPA 101	Spanish for the Workplace I	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or masters degree and native fluency.	
SPA 102	Spanish for the Workplace II	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or masters degree and native fluency.	
SPA 151	Elementary Spanish I	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or masters degree and native fluency.	
SPA 152	Elementary Spanish II	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or masters degree and native fluency.	
SPA 155	Spanish for Conversation I	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or masters degree and native fluency.	
SPA 251	Intermediate Spanish I	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or masters degree and native fluency.	
SPA 252	Intermediate Spanish II	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or masters degree and native fluency.	

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SPA 255	Spanish for Conversation II	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or masters degree and native fluency.	
SPA 290	Topics in Spanish	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline or masters degree and native fluency.	
SPEECH				
SPE 151	Introduction to Speech	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
SPE 155	Interpersonal Communication	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
SPE 161	Small Group Discussion	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
SPE 251	Intercultural Communication	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
SPE 265	Fundamentals of Oral Interpretation	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
SPE 290	Topics in Speech	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
THEATER				
THE 151	Introduction to Theatre	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	
THE 153	Theatre Practice	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	A bachelor of Fine Arts degree plus 4,000 hours of related experience.
THE 157	Acting I-Preparation	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	A bachelor of Fine Arts degree plus 4,000 hours of related experience.
THE 158	Acting II-The Actor at Work	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	A bachelor of Fine Arts degree plus 4,000 hours of related experience.
THE 159	Stagecrafts	1.1	Master's degree in the discipline or Master's degree and 18 graduate credit hours in the discipline.	A bachelor of Fine Arts degree plus 4,000 hours of related experience.